

2025 CCAA 5on5 Basketball League RULES

1. All games will be played at Canton High School unless otherwise announced.
2. Officials and referees are volunteers and will make every effort to ensure that the league games are played fair, run smoothly and are fun and enjoyable for all participants.
3. No smoking, fighting, or profanity by players, coaches, parents, or spectators will be tolerated. Anyone demonstrating these behaviors will be asked to leave the property.
4. Good sportsmanship is a requirement that must be observed at all times by players, coaches, parents, and fans. Anyone demonstrating bad behavior will be asked to leave the property.
5. All players will be provided a t-shirt by CCAA they can wear to each game. However, sponsor or team jerseys are allowed.
6. Canton R-V has allowed us to use their facilities, clean shoes are required.
7. Only players and coaches will be allowed on the gym floor. Spectators must be seated in the stands.
8. CCAA is not responsible for lost or stolen items.
9. Coaches must stay by the bench and on the sidelines except for Pre-K through 2nd Grade.
10. Any technical assessed will result in two foul shots and possession of the ball by the other team. Any player or coach that gets two technicals must leave the gym area and their team forfeits the game and will serve a one game suspension.
11. Players may only compete on one team per age group but can play up on another team if they choose to but will pay another fee.
12. All team players must fit within the established age division.
13. Girls may play in the boy's basketball league.
14. In the Pre-K through K division, one coach from each team must be present on the court with the players at all times. This is also encouraged in the 1st and 2nd grade divisions.
15. Any player bleeding or with blood on uniform will be asked to leave the game for treatment or change of uniform.
16. Basketballs: All age groups will use a girls basketball Pre-K will use size 5 ball.
17. Basket Heights: 7-foot rims will be used for the Pre-K & K. 8-foot rims will be used for 1st & 2nd grade boys and girls. All other age groups will play on 10-foot rims.
18. Free Throws: Pre-K through K- none. 1st through 4th – shooting fouls only. Two shots from the free throw line that will be 2 feet in front of the regular free throw line. 5th & 6th will shoot at the regular free throw line.

19. The shooter will go to the line and shoot 2 shots. The ball then goes to the team not shooting the free throw (defense) out-of-bounds. 3rd through 6th grade – **When a total of 7 team fouls is reached, one point will be awarded to the other team for each foul.**
20. Lane Violations – Pre-K through 2nd – None, 3rd and 4th – 6 seconds, and all other age groups will be 3 seconds in the lane violation.
21. Five players must be present to start the game. All age groups must forfeit if enough team members aren't present unless both coaches agree to share team members.
22. Defense: Pre-K through 4th grade must play man-to-man defense. No double-teaming. Grades 5th – 6th may play any style of defense. **No full court press allowed for Pre-K through 4th grade.** Older age groups may full court press, unless a team is winning by 10 points or more.
23. Rebounds: Pre-K through 4th grade must fall back once the defense rebounds the ball to the half-court line before playing defense.
24. Ten-Second Rule: Pre-K through 2nd grade – None. 3rd – 6th Boys and Girls – Ten second rule in effect.
25. Length of the games: Games will consist of four 8-minute running quarters except for Pre-K & 1st and 2nd grade divisions. These divisions will play four 6-minute running quarters. All divisions will have a running clock.
26. Time-Outs: Pre-K & 1st-2nd grades - Each team is allowed two 30 second time-out per game. Grades 3rd – 6th - Each team is allowed two 30 second time-outs per game. No time-outs in the last two minutes of the game & No time-outs in overtime.
27. Overtime: Pre-K and 1st-2nd - No overtime. Grades 3rd – 6th - First overtime will be two minutes in length. Second overtime will be a sudden death format. Overtime periods will begin with a jump ball (new possession arrow).