

2024

Mississippi Valley Girls Softball League

Pee Wee Girls Rules

Players are to be 10 years old and under.

A girl who becomes 11 after January 1st may play on the Pee Wee team for the rest of the season. GIRLS ADDED TO THE ROSTER AFTER MAY 14, 2024 ARE SUBJECT TO THE 8 DAY WAITING PERIOD.

High School Rules apply unless modified by the following rules:

NO STEEL CLEATS

All games for Pee Wee Girls will be five (5) innings or 1 ½ hour time limit. Bat the entire bench, 10 max, or 3 outs. Fifteen (15) run rule applies after 4th inning. International tie breaker rule applies when a game ends in a tie.

Games will be at 6:00pm unless otherwise noted.

All ground rules for each diamond MUST be explained before the start of game by meeting with both umpire and opposing team's coach.

Home team is to furnish all balls used for game play. Ball must be an 11 inch youth softball. Home team furnishes the home plate and third base umpire, opposing team supplies the umpire for first base. Changes MUST be worked out BEFORE game time by agreement of both coaches and the umpire. Each team must have at least ONE coach. Coaches can be a player but must be listed on the roster.

Coaches are responsible for team conduct and good sportsmanship. The league **WILL NOT TOLERATE ANY FOUL LANGUAGE OR ABUSIVE CONDUCT FROM ANY COACH, PLAYER, UMPIRE or SPECTATOR.** When there is a complaint on this, there must be a letter or written notice given to the commissioner and league officers. They will then decide how to handle the situation. A call will be given to the person being complained about. Upon the 3rd complaint on the same team or said party must go before the commissioner and the league.

Each inning will consist of 3 outs. The inning is over when the 10th batter has batted, and the lead runner stops advancing **OR** a 3rd out is given.

Substitutions will be the coach's discretion. (Free substitution) Coaches can pull subs from the lower teams; does not matter which team they are on just if they are a MVGSL player.

Pee Wee teams field 10 players but may play with 9 **WITHOUT** having to take an out.

Coaches can start with 8 players but must take an out for each player missing. The outs can be put at any place in the lineup.

If a player comes in after the game has started, they must go to the bottom of the batting order.

ALL PITCHERS MUST WEAR A FACEMASK!!

Pitching distance is 35 feet from the front of the rubber to the back of home plate. Pitchers can step back.

To lessen walks and bring hitting and fielding back into the game we are implementing a **NO WALK** rule. This means: if ball 4 is called by the umpire the batter **will not** be given a base on balls and the following coach pitch rules will apply: **The batter will remain at bat and will be given a MAXIMUM of 3 pitches by the coach. The Coach cannot leave the circle and can only take one step.** This will result in either a hit, or a strike out. The out counts towards your 3 outs of the inning. **** Runners CANNOT advance while the Coach is pitching UNLESS the ball is hit into play. ** If the batter FOULS off their 3rd pitch, they are entitled to an additional pitch by their coach until they either strike out or hit.**

ALL RUNNERS MAY STEAL ANY BASE, INCLUDING HOME. **EXCEPTION: Stealing bases cease when the Coach has entered the game to pitch their 3 pitches.**

If a player is hit by a pitch when the kid is pitching they get their base.

Bases are 60ft.

ALL RUNNERS MAY STEAL ANY BASE, INCLUDING HOME.

RUNNERS **DO NOT** HAVE TO SLIDE GOING HOME BUT ITS ENCOURAGED TO LEARN TO SLIDE WHEN/IF THEY CAN.

The batter will be called out on the 3rd strike automatically.

Coaches make all protest to plate umpire. All protests to league President, VP or Secretary need to be made in writing and postmarked **NO** later than **48**hours after the game. A team protesting must pay a fee of \$25.00. If they win the protest, they will be refunded their money. If they lose the protest the league receives the money.

Game cancellation must be given **4** hours in advance of regular starting time or forfeit the game. This does not apply due to inclement weather.

Each batter **MUST** wear a helmet bearing NOCSAE stamp and exterior warning label. A player standing in the coach's box and runners on the field must also have a face guard and chin strap.

Play a seeded tournament set up by the commissioners with winners and loser bracket. In case of a tie team standing will be determined by the following:

1. Overall record
2. Division Record

3. Team record with two teams tied.
4. Point spread between two teams.

The 1 ½ hour time limit **WILL BE enforced** during tournament play **EXCLUDING** medaling games, ex: 1st and 3rd place game. If you start an inning, you must finish the inning (not drop dead)

Towns hosting tournaments must provide medals for 1st, 2nd, and 3rd places. ****NO TOURNAMENT FOR 2024 SEASON****

A player does not have to wait the 8-day waiting period after being added to the roster if the team was short at the start of the regular games. After the team has 10 players they are subject to the 8-day waiting period before they can play.

Games not played before tournament time count as a forfeit for both teams, unless voted on by the teams, commissioner and league president will be used as tie breaker.

Games can be rescheduled with both teams in agreement. The home team will give two make up dates and are not required to play on the weekend, unless agreed upon by **BOTH** teams.

In the case of rainouts, games will be rescheduled as soon as possible with the agreement of both coaches. Games can be played on Saturday if **BOTH** teams agree.

A player or coach who is bleeding or who has blood on their uniform shall be prohibited from participating in the game until appropriate treatment has been administered.

EACH TEAM MUST HAVE A FIRST AID KIT!